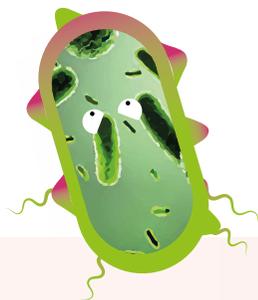


DESIGN A GERM / DEFEATER CHARACTER



LEARNING OUTCOME

Creative – This activity allows the children to create their own germ and defeater character. The aim is to get them to think about germs and hand washing. By using personification, children are more likely to understand which steps are important and why. For examples why are germs ‘bad’ and why they need to be washed away.

DURATION (20 MINUTES) - INSTRUCTIONS

Encourage the children to be as imaginative and creative as they can be. However it is important to encourage them to think about the role of germs, soap, water and drying. Using prompts, you can encourage them to add in features that are associated with those roles, for example, bubbles. It is also helpful to emphasise that Germs are bad and the Defeater is good, get them to use facial expressions that portray negative and positive emotions. For example, smiley faces are associated with something being good. An angry face would suggest that it is bad.

VERBAL INSTRUCTIONS

Teacher - It's time to start drawing our own germ characters. You can use anything on this table and be as creative as you like!

There are some prompts on the sheet that you can include but I would also like you to include sharp claws.

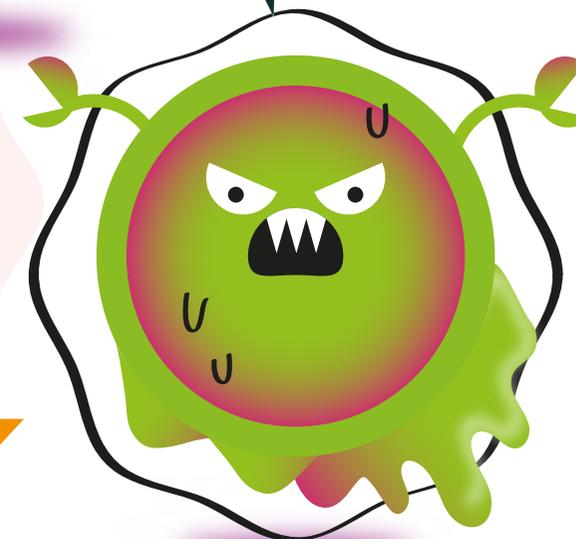
Remember to add in facial expressions, think about what we want to show, are germs good or bad in this case?

You can hand your finished characters to me and I will show them to the class before lunch time.



PERFECT FOR KS1 + KS2

Resources: Germ Character Template, Defeater Character Template, Arts and Crafts Supplies e.g. googly eyes, coloured pencils, glue, tissue paper etc.



GET CREATIVE!

GERM



Design your germ in the sink above.

YOU PICK UP GERMS FROM EVERYWHERE. ON THAT HANDLE AND FROM THAT CHAIR.

SHARP TEETH

ANGRY FACE

STICKY SLIME

DEFEATER



Design your defender in the sink above.

A GOOD SOAP AND WASH MAKES GERMS FALL OFF!

SUPER STRENGTH

SMILEY FACE

SHINY CLEAN